

#### **Routing and Switching**

Cisco Networking Academy® Mind Wide Open®





### **Chapter 2**

- 2.0 Introduction
- 2.1 Basic Switch Configuration
- 2.2 Switch Security: Management and Implementation

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Upon completion of this chapter, you will be able to:

- Explain the advantages and disadvantages of static routing.
- Configure initial settings on a Cisco switch.
- Configure switch ports to meet network requirements.
- Configure the management switch virtual interface.
- Describe basic security attacks in a switched environment.
- Describe security best practices in a switched environment.
- Configure the port security feature to restrict network access.



- Power-on self test (POST).
- Run boot loader software.
- Boot loader performs low-level CPU initialization. 3.
- Boot loader initializes the flash file system
- Boot loader locates and loads a default IOS operating system software image into memory and passes control of the switch over to the IOS.



## **Switch Boot Sequence (cont.)**

To find a suitable Cisco IOS image, the switch goes through the following steps:

- **Step 1.** It attempts to automatically boot by using information in the BOOT environment variable.
- **Step 2.** If this variable is not set, the switch performs a top-to-bottom search through the flash file system. It loads and executes the first executable file, if it can.
- **Step 3.** The IOS software then initializes the interfaces using the Cisco IOS commands found in the configuration file and startup configuration, which is stored in NVRAM.

**Note**: The **boot system** command can be used to set the BOOT environment variable.





### Recovering from a System Crash

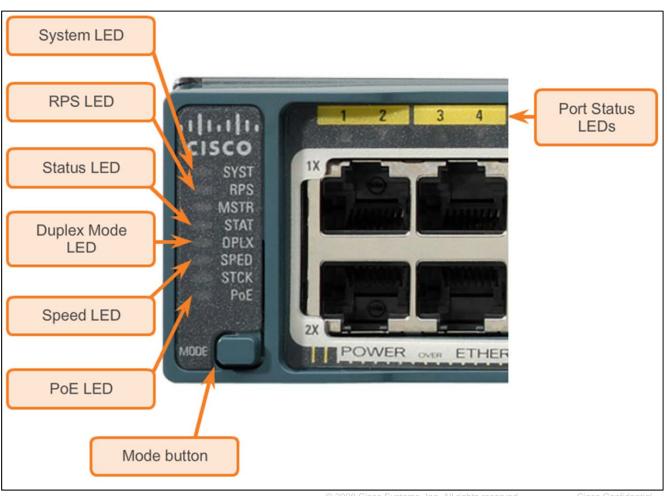
- The boot loader can also be used to manage the switch if the IOS cannot be loaded.
- The boot loader can be accessed through a console connection by:
  - Connecting a PC by console cable to the switch console port.
     Unplug the switch power cord.
  - Reconnecting the power cord to the switch and press and hold the **Mode** button.
  - 3. The System LED turns briefly amber and then solid green. Release the **Mode** button.
- The boot loader switch:prompt appears in the terminal emulation software on the PC.



- Each port on Cisco Catalyst switches have status LED indicator lights.
- By default, these LED lights reflect port activity, but they can also provide other information about the switch through the **Mode** button.
- The following modes are available on Cisco Catalyst 2960 switches:
  - System LED
  - Redundant Power System (RPS) LED
  - Port Status LED
  - Port Duplex LED
  - Port Speed LED
  - Power over Ethernet (PoE) Mode LED

#### **Basic Switch Configuration**

## Cisco Catalyst 2960 Switch Modes





#### To remotely manage a Cisco switch, it must be configured to access the network.

- An IP address and a subnet mask must be configured.
- If managing the switch from a remote network, a default gateway must also be configured.
- The IP information (address, subnet mask, gateway) is to be assigned to a switch switch virtual interface (SVI).
- Although these IP settings allow remote management and remote access to the switch, they do not allow the switch to route Layer 3 packets.



#### **Basic Switch Configuration**

# Preparing for Basic Switch Management (cont.)

Cisco Switch IOS Commands	
Enter global configuration mode.	S1# configure terminal
Enter interface configuration mode for the SVI.	S1(config)# interface vlan99
Configure the management interface IP address.	S1(config-if)# ip address 172.17.99.11
Enable the management interface.	S1(config-if)# no shutdown
Return to the privileged EXEC mode.	S1(config-if)# end
Save the running config to the startup config.	S1# copy running-config startup- config



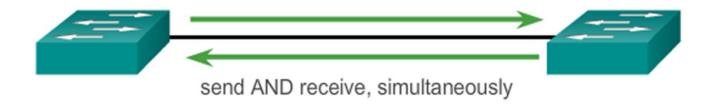
#### **Basic Switch Configuration**

# Preparing for Basic Switch Management (cont.)

Cisco Switch IOS Commands	
Enter global configuration mode.	S1# configure terminal
Configure the default gateway for the switch.	S1(config)# ip default-gateway 172.17.99.
Return to the privileged EXEC mode.	S1(config-if)# end
Save the running config to the startup config.	S1# copy running-config startup- config



#### **Full-Duplex Communication**



#### Half-Duplex Communication

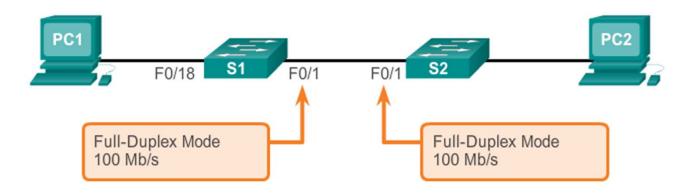






# Configuring Switch Ports at the Physical Layer

Configure Duplex and Speed



Cisco Switch IOS Commands	
Enter global configuration mode.	S1# configure terminal
Enter interface configuration mode.	S1(config)# interface FastEthernet 0/1
Configure the interface duplex.	S1(config-if)# duplex full
Configure the interface speed.	S1(config-if)# speed 100
Return to the privileged EXEC mode.	S1(config-if)# end
Save the running config to the startup config.	S1# copy running-config startup-config

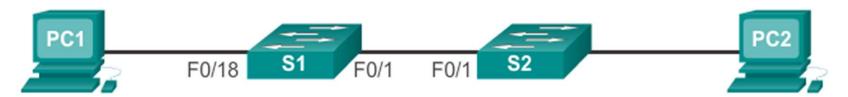


- Certain cable types (straight-through or crossover) were historically required when connecting devices.
- The automatic medium-dependent interface crossover (auto-MDIX) feature eliminates this problem.
- When auto-MDIX is enabled, the interface automatically detects and appropriately configures the connection.
- When using auto-MDIX on an interface, the interface speed and duplex must be set to auto.



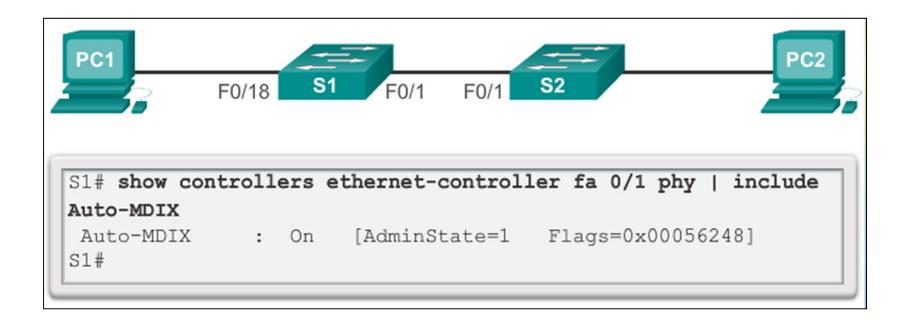
## **Auto-MDIX Feature (cont.)**

#### Configure auto-MDIX



Cisco Switch IOS Commands	
Enter global configuration mode.	S1# configure terminal
Enter interface configuration mode.	S1(config)# interface fastethernet 0/1
Configure the interface to autonegotiate duplex with the connected device.	S1(config-if)# duplex auto
Configure the interface to autonegotiate speed with the connected device.	S1(config-if)# speed auto
Enable auto-MDIX on the interface.	S1(config-if)# mdix auto
Return to the privileged EXEC mode.	S1(config-if)# end
Save the running config to the startup config.	S1# copy running-config startup-config

## Configuring Switch Ports **Auto-MDIX Feature (cont.)**





#### **Configuring Switch Ports**

## **Verifying Switch Port Configuration**

#### **Verification Commands**

Cisco Switch IOS Command	ls
Display interface status and configuration.	S1# show interfaces [interface-id]
Display current startup configuration.	S1# show startup-config
Display current operating config.	S1# show running-config
Display information about flash file system.	S1# show flash
Display system hardware and software status.	S1# show version
Display history of commands entered.	S1# show history
Display IP information about an interface.	S1# show ip [interface-id]
Display the MAC address table.	S1# show mac-address-table OR
	S1# show mac address-table



#### **Configuring Switch Ports**

### **Network Access Layer Issues**

Display interface status and statistics.

```
S1# show interface FastEthernet0/1
FastEthernet0/1 is up, line protocol is upHardware is Fast
Ethernet, address is 0022.91c4.0e01 (bia 0022.91c4.0e01) MTU
1500 bytes, BW 100000 Kbit, DLY 100 usec,
<...output omitted...>
  2295197 packets input, 305539992 bytes, 0 no buffer
 Received 1925500 broadcasts, 0 runts, 0 giants, 0
  throttles
  3 input errors, 3 CRC, 0 frame, 0 overrun, 0 ignored
  0 watchdog, 68 multicast, 0 pause input
  O input packets with dribble condition detected
  3594664 packets output, 436549843 bytes, 0 underruns
  8 output errors, 1790 collisions, 10 interface resets
  0 unknown protocol drops
  0 babbles, 235 late collision, 0 deferred
<output omitted>
```



## **Network Access Layer Issues (cont.)**

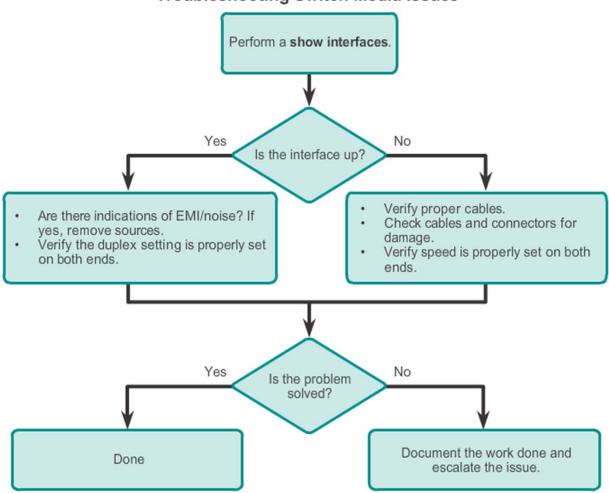
Parameter	Description
Runts	Packets that are discarded because they are smaller than the minimum packet size for the medium. For instance, any Ethernet packet that is less than 64 bytes is considered a runt.
Giants	Packets that are discarded because they exceed the maximum packet size for the medium. For example, any Ethernet packet that is greater than 1518 bytes is considered a giant.
Input errors	Total number of errors. It includes runts, giants, no buffer, CRC, frame, overrun, and ignored counts.
CRC	CRC errors are generated when the calculated checksum is not the same as the checksum received.
Output errors	Sum of all errors that prevented the final transmission of datagrams out of the interface that is being examined.
Collisions	Number of messages retransmitted because of an Ethernet collision.
Late collisions	Jammed signal could not reach to ends.



#### **Configuring Switch Ports**

# Troubleshooting Switch Media (Connection) Issues

#### **Troubleshooting Switch Media Issues**



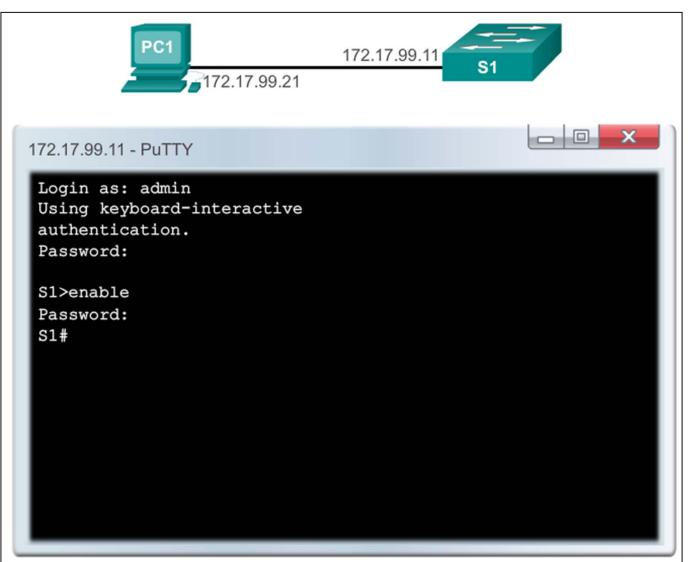


- Secure Shell (SSH) is a protocol that provides a secure (encrypted), command-line based connection to a remote device.
- SSH is commonly used in UNIX-based systems.
- The Cisco IOS software also supports SSH.
- A version of the IOS software, including cryptographic (encrypted) features and capabilities, is required to enable SSH on Catalyst 2960 switches.
- Because its strong encryption features, SSH should replace Telnet for management connections.
- SSH uses TCP port 22, by default. Telnet uses TCP port 23.

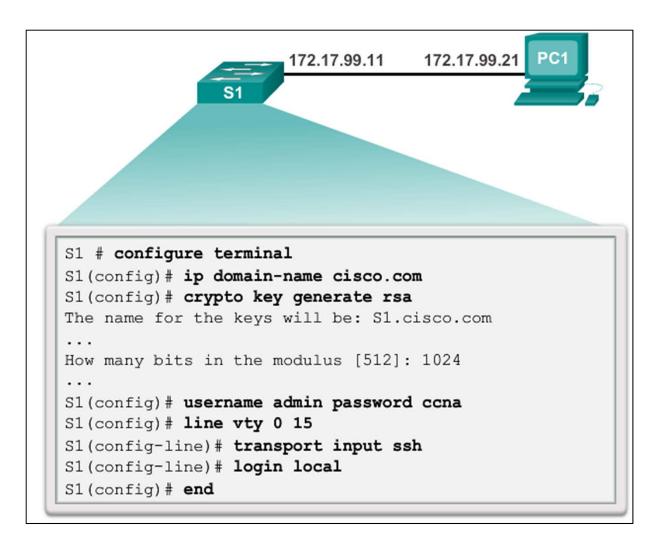
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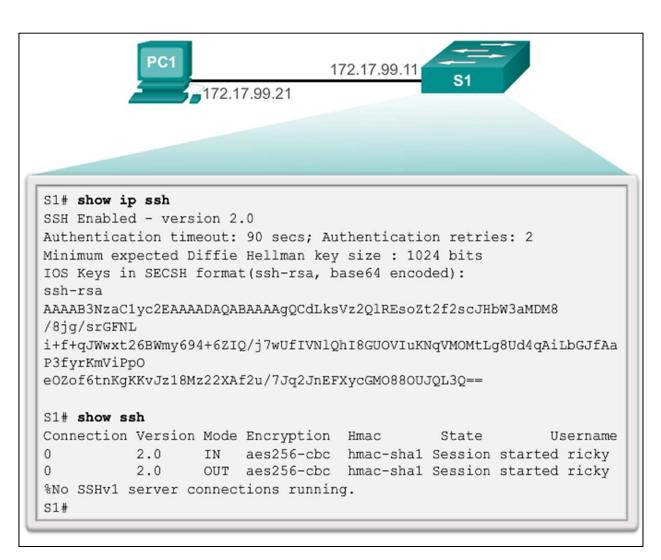
## Secure Remote Access SSH Operation (cont.)



## Secure Remote Access Configuring SSH









- Switches automatically populate their CAM tables by watching traffic entering their ports.
- Switches forward traffic trough all ports if it cannot find the destination MAC in its CAM table.
- Under such circumstances, the switch acts as a hub. Unicast traffic can be seen by all devices connected to the switch.
- An attacker could exploit this behavior to gain access to traffic normally controlled by the switch by using a PC to run a MAC flooding tool.
- Such tool is a program created to generate and send out frames with bogus source MAC addresses to the switch port.
- As these frames reach the switch, it adds the bogus MAC address to its CAM table, taking note of the port the frames arrived.



## Security Concerns in LANs MAC Address Flooding (cont.)

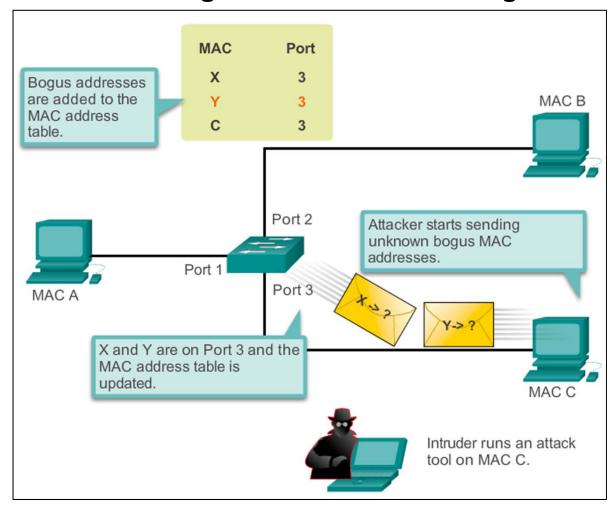
- Eventually the CAM table fills out with bogus MAC addresses.
- The CAM table now has no room for legit devices present in the network and, therefore, never finds their MAC addresses in the CAM table.
- All frames are now forwarded to all ports, allowing the attacker to access traffic to other hosts.

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## **MAC Address Flooding (cont.)**

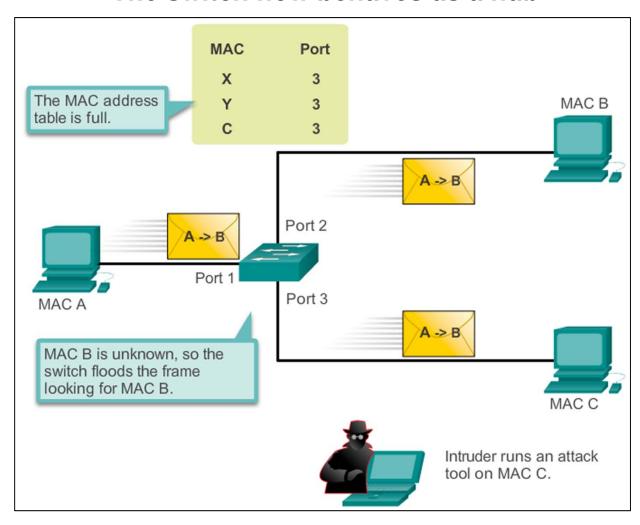
An attacker flooding the CAM table with bogus entries.





## **MAC Address Flooding (cont.)**

#### The switch now behaves as a hub.

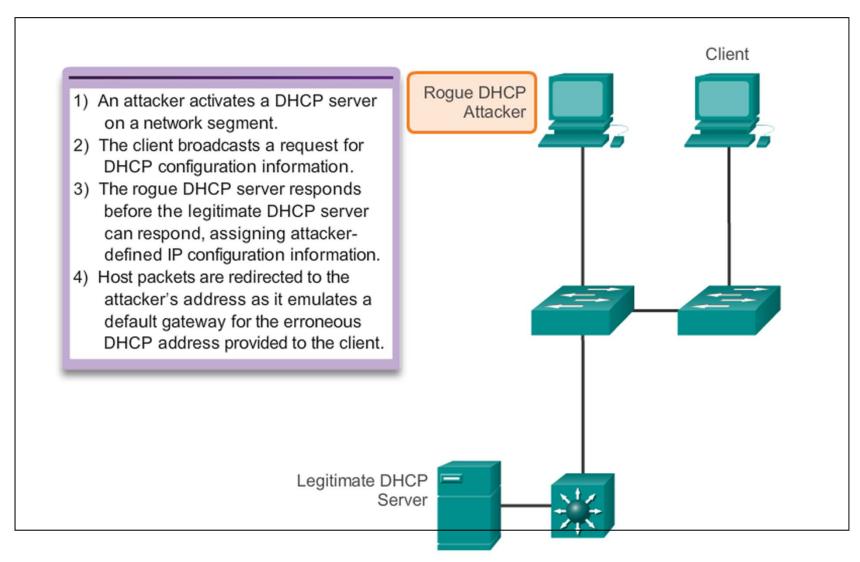




- DHCP is a network protocol used to automatically assign IP information.
- Two types of DHCP attacks are:
  - DHCP spoofing
  - DHCP starvation
- In DHCP spoofing attacks, a fake DHCP server is placed in the network to issue DHCP addresses to clients.
- DHCP starvation is often used before a DHCP spoofing attack to deny service to the legitimate DHCP server.

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# Security Concerns in LANs DHCP Spoof Attack





- The Cisco Discovery Protocol is a Layer 2 Cisco proprietary protocol used to discover other directly connected Cisco devices.
- The Cisco Discovery Protocol is designed to allow the devices to auto-configure their connections.
- If an attacker is listening to Cisco Discovery Protocol messages, it could learn important information about the device model and running software version.

Note: Cisco recommends disabling CDP when not in use.

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- The Telnet protocol is insecure and should be replaced by SSH.
- An attacker can use Telnet as part of other attacks:
  - Brute force password attack
  - Telnet DOS attack
- When passwords cannot be captured, attackers will try as many combinations of characters as possible. This attempt to guess the password is known as brute force password attack.
- Telnet can be used to test the guessed password against the system.

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- In a Telnet DoS attack, the attacker exploits a flaw in the Telnet server software running on the switch that renders the Telnet service unavailable.
- This sort of attack prevents an administrator from remotely accessing switch management functions.
- This can be combined with other direct attacks on the network as part of a coordinated attempt to prevent the network administrator from accessing core devices during the breach.
- Vulnerabilities in the Telnet service that permit DoS attacks to occur are usually addressed in security patches that are included in newer Cisco IOS revisions.



#### **Security Best Practices**

#### 10 Best Practices

- Develop a written security policy for the organization.
- Shut down unused services and ports.
- Use strong passwords and change them often.
- Control physical access to devices.
- Use HTTPS instead of HTTP.
- Perform backup operations on a regular basis.
- Educate employees about social engineering attacks.
- Encrypt and password-protect sensitive data.
- Implement firewalls.
- Keep software up-to-date.



#### **Security Best Practices**

## **Network Security Tools: Options**

- Network security tools are important to network administrators.
- Network security tools allow an administrator to test the strength of the security measures implemented.
- An administrator can launch an attack against the network and analyze the results. This is also to determine how to adjust security policies to mitigate those types of attacks.
- Security auditing and penetration testing are two basic functions that network security tools perform.

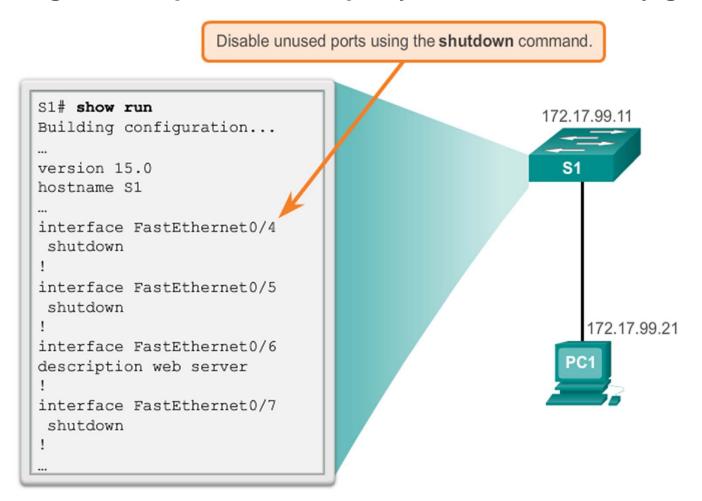


## **Network Security Tools: Audits**

- Network security tools can be used to audit the network.
- By monitoring the network, an administrator can assess what type of information an attacker would be able to gather. For example, by attacking and flooding the CAM table of a switch, an administrator learn which switch ports are vulnerable to MAC flooding and can correct the issue.
- Network security tools can also be used as penetration test tools.
   Penetration testing is a simulated attack and helps to determine how vulnerable the network is when under a real attack.
- Weaknesses within the configuration of networking devices can be identified based on penetration test results.
- Changes can be made to make the devices more resilient to attacks.
- Such tests can damage the network and should be carried out under very controlled conditions.
- An offline test bed network that mimics the actual production network is ideal.

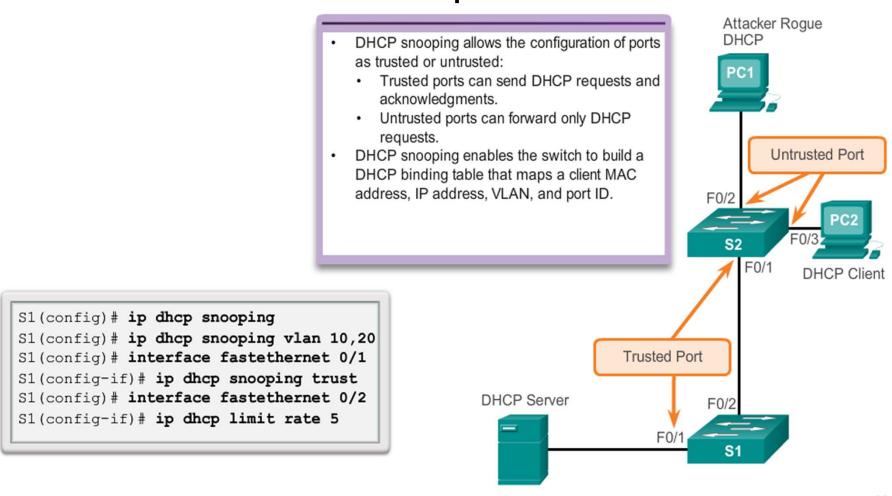
## Switch Port Security Secure Unused Ports

Disabling unused ports is a simple, yet efficient security guideline.



# Switch Port Security DHCP Snooping

## DHCP Snooping specifies which switch ports can respond to DHCP requests





## **Port Security: Operation**

- Port security limits the number of valid MAC addresses allowed on a port.
- The MAC addresses of legitimate devices are allowed access, while other MAC addresses are denied.
- Any additional attempts to connect by unknown MAC addresses generate a security violation.
- Secure MAC addresses can be configured in a number of ways:
  - Static secure MAC addresses
  - Dynamic secure MAC addresses
  - Sticky secure MAC addresses



## **Port Security: Violation Modes**

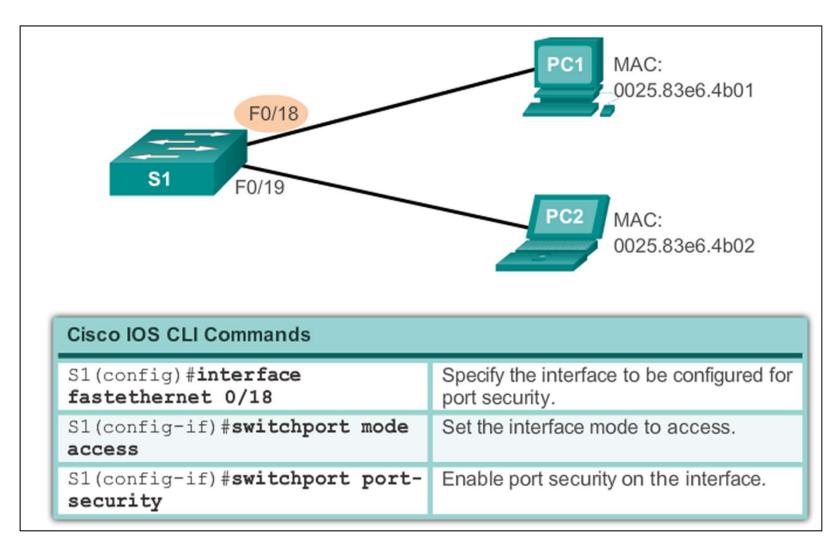
- IOS considers a security violation when either of these situations occurs:
  - The maximum number of secure MAC addresses for that interface have been added to the CAM, and a station whose MAC address is not in the address table attempts to access the interface.
  - An address learned or configured on one secure interface is seen on another secure interface in the same VLAN.
- There are three possible actions to take when a violation is detected:
  - Protect
  - Restrict
  - Shutdown

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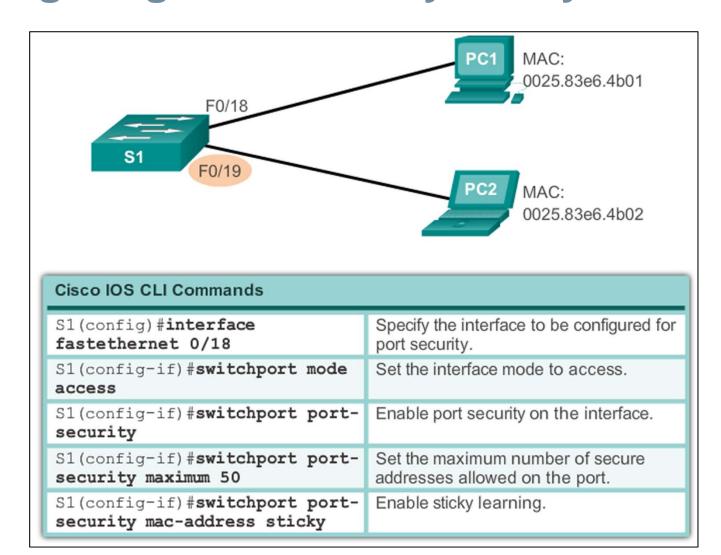


Feature	Default Setting
Port security	Disabled on a port.
Maximum number of secure MAC addresses	1
Violation mode	Shutdown. The port shuts down when the maximum number of secure MAC addresses is exceeded, and an SNMP trap notification is sent.
Sticky address learning	Disabled.

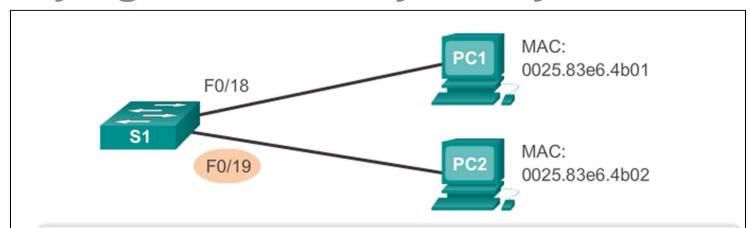
## **Configuring Dynamic Port Security**



## **Configuring Port Security Sticky**



## **Verifying Port Security Sticky**



#### S1# show port-security interface fastethernet 0/19

Port Security : Enabled Port Status : Secure-up Violation Mode : Shutdown

Aging Time : 0 mins Aging Type : Absolute

SecureStatic Address Aging : Disabled

Maximum MAC Addresses : 50 Total MAC Addresses : 1

Configured MAC Addresses : 0

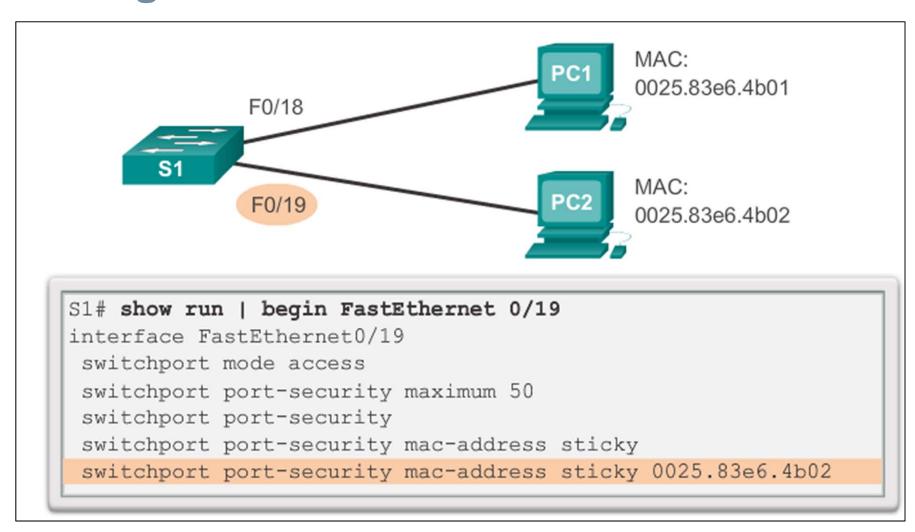
Sticky MAC Addresses : 1

Last Source Address: Vlan : 0025.83e6.4b02:1

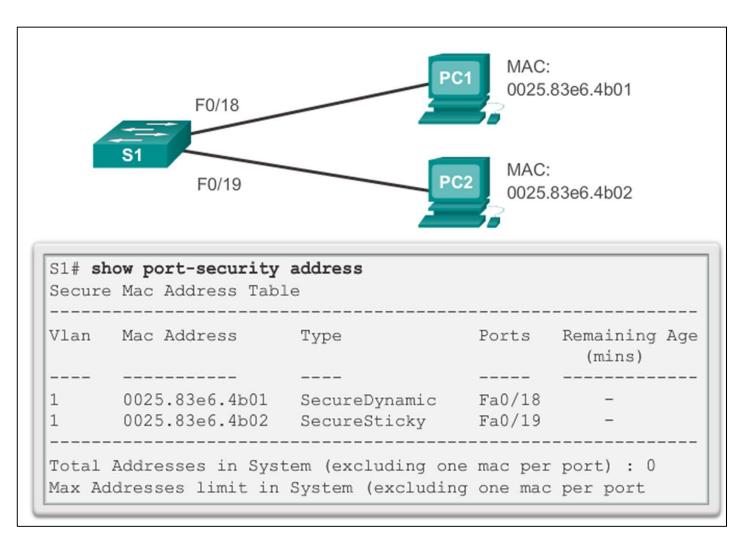
Security Violation Count: 0



# Verifying Port Security Stick – Running Configuration



# Verifying Port Security – Secure MAC Addresses





### **Ports in Error Disabled State**

- A port security violation can put a switch in error disabled state.
- A port in error disabled is effectively shutdown.
- The switch communicates these events through console messages.

```
Sep 20 06:44:54.966: %PM-4-ERR_DISABLE: psecure-violation error detected on Fa0/18, putting Fa0/18 in err-disable state Sep 20 06:44:54.966: %PORT_SECURITY-2-PSECURE_VIOLATION: Security violation occurred, caused by MAC address 000c.292b.4c75 on port FastEthernet0/18. Sep 20 06:44:55.973: %LINEPROTO-5-PPDOWN: Line protocol on Interface FastEthernet0/18, changed state to down Sep 20 06:44:56.971: %LINK-3-UPDOWN: Interface FastEthernet0/18, changed state to down
```



## Ports in Error Disabled State (cont.)

The **show interface** command also reveals a switch port on error disabled state.

#### S1# show interface fa0/18 status

Port Name Status Vlan Duplex Speed Type

Fa0/18 err-disabled 1 auto auto 10/100BaseTX

#### S1# show port-security interface fastethernet 0/18

Port Security : Enabled

Port Status : Secure-shutdown

Violation Mode : Shutdown
Aging Time : 0 mins
Aging Type : Absolute

SecureStatic Address Aging : Disabled

Maximum MAC Addresses : 1
Total MAC Addresses : 0
Configured MAC Addresses : 0
Sticky MAC Addresses : 0

Last Source Address: Vlan : 000c.292b.4c75:1

Security Violation Count : 1



## Ports in Error Disabled State (cont.)

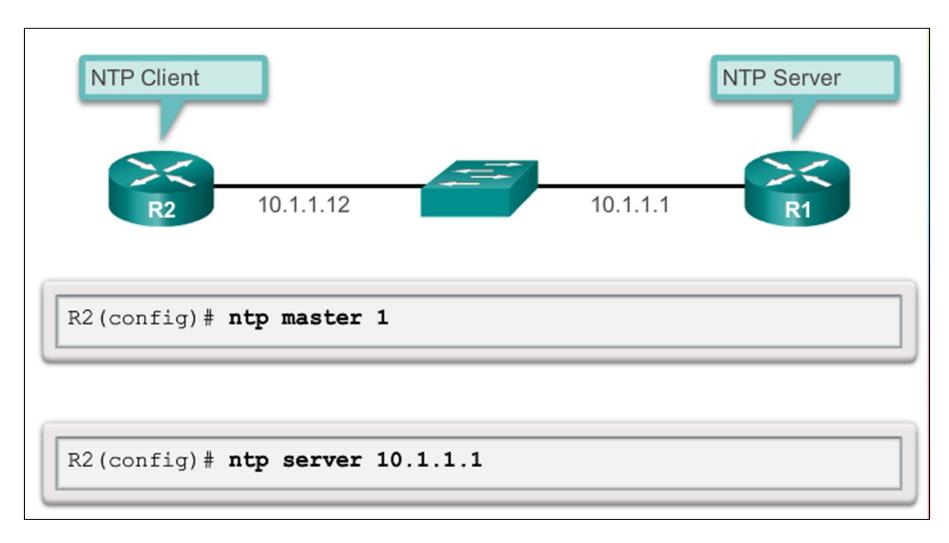
A shutdown or no shutdown interface configuration mode command must be issued to re-enable the port.

```
S1(config)# interface FastEthernet 0/18
S1(config-if)# shutdown
Sep 20 06:57:28.532: %LINK-5-CHANGED: Interface
FastEthernet0/18, changed state to administratively down
S1(config-if)# no shutdown
Sep 20 06:57:48.186: %LINK-3-UPDOWN: Interface
FastEthernet0/18, changed state to up
Sep 20 06:57:49.193: %LINEPROTO-5-UPDOWN: Line protocol on
Interface
FastEthernet0/18, changed state to up
```



- The Network Time Protocol (NTP) is used to synchronize the clocks of computer systems data networks.
- NTP can get the correct time from an internal or external time source.
- Time sources can be:
  - Local master clock
  - Master clock on the Internet
  - GPS or atomic clock
- A network device can be configured as either an NTP server or an NTP client.
- See slide notes for more information on NTP.

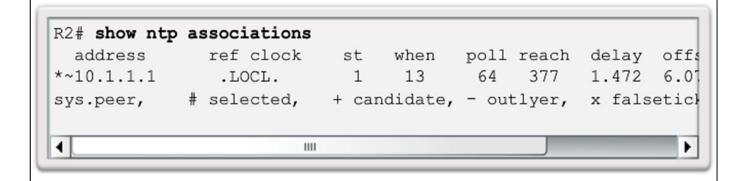
# Switch Port Security Configuring NTP



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## Switch Port Security Verifying NTP



#### R2# show ntp status

Clock is synchronized, stratum 2, reference is 10.1.1.1 nominal freq is 119.2092 Hz, actual freq is 119.2092 Hz, precision is 2\*\*17reference time is D40ADC27.E644C776 (13:18:31.899 UTC Mon Sep 24 2012)clock offset is 6.0716 msec,

root delay is 1.47 msecroot dispersion is 15.41 msec, peer dispersion is 3.62 msecloopfilter state is 'CTRL' (Normal Controlled Loop), drift is 0.000000091 s/ssystem poll interval is 64, last update was 344 sec ago.



In this chapter, you learned:

- Cisco LAN switch boot sequence.
- Cisco LAN switch LED modes.
- How to remotely access and manage a Cisco LAN switch through a secure connection.
- Cisco LAN switch port duplex modes.
- Cisco LAN switch port security, violation modes, and actions.
- Best practices for switched networks.

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